

Project Report

## CSci 188 Project Report

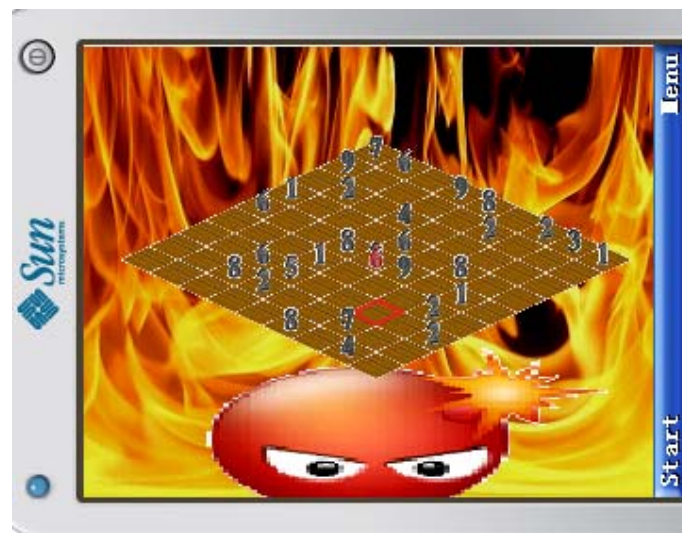
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### Introduction

The name of my final project is "Dr. Angry Sudoku". It's a sudoku game and it's a smart-guys game. Because Dr. Sudoku really hates stupid ones.

### Screen Shots



**How-to-play**

Move the red frame to an empty cell. Press a number button and a colorful digit is going to fall down. If you change your mind, you can press another number button. But the number of changes on each cell is limited. Different level has different limitation. When number of changes has exceeded, then you will lose. Otherwise, when every cell is with correct digit, then you win. Level can be changed in the configuration screen.

**Possible improvement**

Add the bold lines between every 3\*3 matrix.

Add other mode such as timer mode in which the bomb is with a count-down timer, or traditional mode for those who just want play a regular sudoku game.